



# Statistics for Astronomers: Lecture 19, 2021.01.14

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IRyA/UNAM



# Review

Prior and posterior predictive distributions.  
Jeffreys prior.

# Jupyter demos

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- 3 Sign in
- 4 Click on “Upload” and upload the notebook you downloaded in step 1.

# Sampling techniques

# Inverse-transform sampling (“CDF method”)

If  $X \sim p_X(x)$  and  $y = F_X(x)$ , then  $y \sim \text{Uniform}$ .

To draw samples from  $p_X(x)$ , we can draw  $y$  from a Uniform distribution and then compute  $x$ .

Example: draw samples from an exponential distribution,  $X \sim e^{-x}$  for  $0 \leq x < \infty$ .

$$\text{CDF: } F_X(x) = \int_0^x dx' e^{-x'} = 1 - e^{-x}.$$

$$\text{Set } y = F_X(x) = 1 - e^{-x} \implies x = -\ln(1 - y).$$

$$x \in [0, \infty) \implies y \in [0, 1].$$

For  $x \sim e^{-x}$ , draw  $y \sim \text{Uniform}(0, 1)$  and set  $x = -\ln(1 - y)$ .

Can't use if  $F_X(x)$  difficult or impossible to invert.

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( $g(x) \geq p(x)$  over relevant range).

If  $g(x)$  normalised, can't be  $\geq p(x)$  over entire range for  $x$ .

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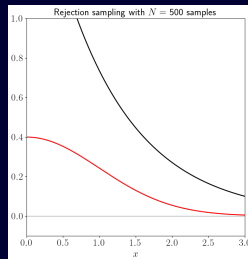
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Ex.: Draw samples from  $p(x)$  where

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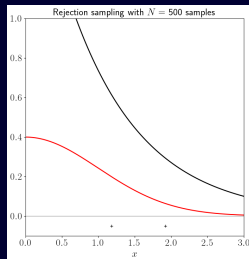
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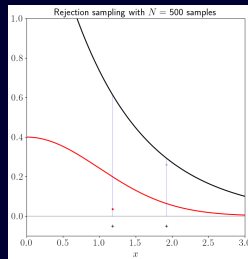
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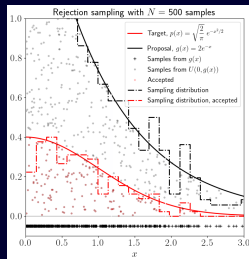
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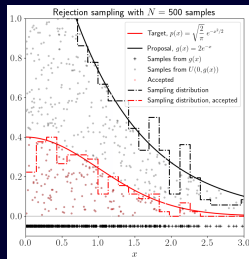
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$$P(\text{accept}) = \frac{\int dx p(x)}{\int dx g(x)} = \frac{\int dx p(x)}{\int dx M h(x)} = \frac{1}{M}.$$

Most efficient when smallest  $M > 1$  chosen!



# Monte Carlo

Algorithms to draw random samples from some **target distribution**.

The sampling may then be applied to a wide variety of problems – e.g., error propagation, integration (quadrature), sampling posterior PDFs from Bayesian analysis for point and interval estimates of parameters.

Usually simple to implement, but inefficient compared to other methods.

Becomes more efficient as number of parameters increases (dimensionality).

For some distributions/problems, the only choice that works.

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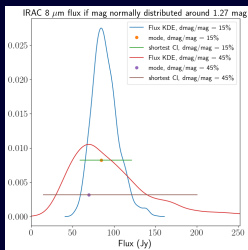
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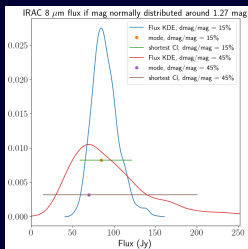
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Useful for (a) simultaneous propagation of many errors and/or (b) nonlinear relationships (e.g., blackbody flux in terms of  $T$ ).



## Application 2: Quadrature for complicated functions

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Difficult to compute analytically.

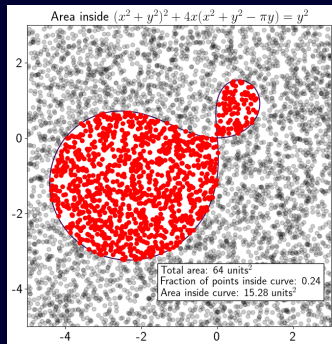
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Fraction of points inside desired area  $\approx 24\%$ .

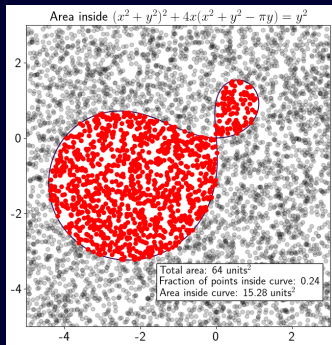
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**Rejection sampling.**

- 1) Select an area that **envelopes** desired area,
- 2) Sample uniformly over the enveloping area,
- 3) **Reject** samples generated outside desired area.



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Advantage: extremely easy to code/compute.

Disadvantage: Very slow convergence! Variance  $\sim N^{-1}$ , so error  $\sim N^{-1/2}$ .

Trapezoid and Simpson's Rule in  $d$  dimensions: error  $\sim N^{-2/d}$  and  $\sim N^{-4/d}$ .

Monte Carlo methods become efficient in higher dimensions.

# Example: Simple Monte Carlo vs. Rejection Sampling

Compute  $\mathcal{J} = \int_{-1}^1 dx e^{-x^2/2} = \sqrt{2\pi} \int_{-1}^1 dx \varphi(x)$ , where  $\varphi(x)$  is the Standard Normal.

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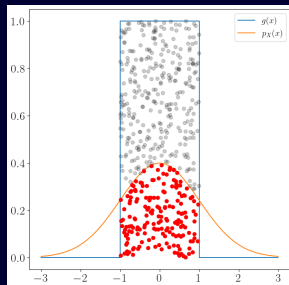
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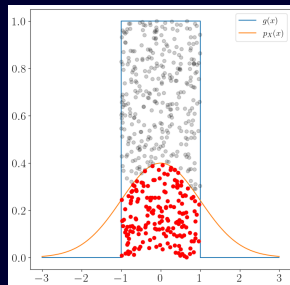
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To the Jupyter notebook!

# Problems with rejection sampling

Uses independent draws and is great for 1- or 2-dimensional problems.

For efficiency, need a good guess for the proposal distribution  $g(x)$ .

“Curse of dimensionality”.

e.g., for  $N$  points along a dimension, the total # points required  $\sim N^d$ .

e.g., circle inscribed in a square, area ratio:  $\frac{\pi}{4}$ .

sphere inscribed in a cube, volume ratio:  $\frac{\pi}{6}$ .

$d$ -dim. hypersphere/hypercube, hypervolume ratio:  $\frac{\pi^{d/2}}{2^{d-1} d \Gamma(d/2)} \rightarrow 0$  as  $d \rightarrow \infty$ .

$P(\text{rejection}) \uparrow$  as  $d \uparrow$ .

Need something better!

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$$\mathbb{E}[f(X)] = \int dx p_X(x) f(x) = \int dx q_X(x) \frac{p_X(x)}{q_X(x)} f(x) \equiv \int dx q_X(x) w(x) f(x),$$

where  $w(x)$  is called the **importance weight** function.

$$\text{Then, } \mathbb{E}_p[f(X)] = \mathbb{E}_q[w(X)f(X)] \approx \frac{1}{N} \sum_{i=1}^N w(X_i) f(X_i), \text{ where } X_i \sim q_X(x).$$

$$\text{Compare to simple Monte Carlo method: } \mathbb{E}_p[f(X)] \approx \frac{1}{N} \sum_{i=1}^N f(X_i), \text{ where } X_i \sim p_X(x).$$

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Numerical considerations: for stability,  $w$  should be normalised, especially when one or both of  $p_X(x)$  and  $q_X(x)$  aren't.

The MC estimator for  $\mathbb{E}_q[w(X)f(X)]$  is unbiased. For a smart choice of  $q_X(x)$ , it can also minimise variance.

In fact, **one of the applications of importance sampling is to reduce the variance in MC estimates.**

# Importance sampling: example

See Jupyter notebook.

# Some astronomical papers using importance sampling

Estimation of cosmological parameters:

Lewis & Bridle 2002, <https://arxiv.org/abs/astro-ph/0205436>

Trotta 2008, <https://arxiv.org/abs/0803.4089>

X-ray luminosity plane:

Gallo et al. (2018), <http://adsabs.harvard.edu/abs/2018MNRAS.478L.132G>

Extrasolar planet modelling:

Ford 2005, <https://arxiv.org/abs/astro-ph/0512634>.

Nelson et al. 2018, <http://adsabs.harvard.edu/abs/2018arXiv180604683N>.

Hsu et al. 2018, <http://adsabs.harvard.edu/abs/2018AJ....155..205H>.

Rajpaul et al. 2017, <http://adsabs.harvard.edu/abs/2017MNRAS.471L.125R>.